

## DDPF - Double Dutch Pairs Freestyle (45-75s)

Division:

Team:

Name:

Time: \_\_\_\_\_ seconds.

Skippers:

# of Males: \_\_\_\_\_ # of Females: \_\_\_\_\_ (mixed teams only)

### 1. Difficulty

Judge 1

Judge 2

Judge 3

Judge 4

Judge 5

### Major Misses / Minor Misses / DDutch 3 Skills Deduction

Judge 1		

Judge 2		

Judge 3		

Judge 4		

Judge 5		

### 2. Creativity

Judge 1

Judge 2

Judge 3

Judge 4

Judge 5

### 3. Number of Time / Space Violations:

### 1. Difficulty

<b>A</b>		<b>B</b>		<b>C</b>		Average (X)
<input type="text"/>	+	<input type="text"/>	+	<input type="text"/>	/ 3	<input type="text"/>

### 2. Creativity

<b>D</b>		<b>E</b>		<b>F</b>		Average (Y)
<input type="text"/>	+	<input type="text"/>	+	<input type="text"/>	/ 3	<input type="text"/>

**Total Points (Z)**

Time / Space Violation (-0.5 per violation) =

Misses: major (-0.5 per miss) minor (-0.2 per miss) =

D Dutch 3 Skills Deduction (0 or -2.5 only) =

**FINAL SCORE**

NOTE: The lowest score a judge can give is 0.5, a score can go negative after deductions.

Scorer's Name / Table#:

Score Room Initial Check:

Score Room Final Check:

## DDSF - Double Dutch Single Freestyle (45-75s)

Division:

Team:

Name:

Time: \_\_\_\_\_ seconds.

Skippers:

# of Males: \_\_\_\_\_ # of Females: \_\_\_\_\_ (mixed teams only)

### 1. Difficulty

Judge 1

Judge 2

Judge 3

Judge 4

Judge 5

### Major Misses / Minor Misses / DDutch 3 Skills Deduction

Judge 1		

Judge 2		

Judge 3		

Judge 4		

Judge 5		

### 2. Creativity

Judge 1

Judge 2

Judge 3

Judge 4

Judge 5

### 3. Number of Time / Space Violations:

### 1. Difficulty

<b>A</b>		<b>B</b>		<b>C</b>		Average (X)
<input type="text"/>	+	<input type="text"/>	+	<input type="text"/>	/ 3	<input type="text"/>

### 2. Creativity

<b>D</b>		<b>E</b>		<b>F</b>		Average (Y)
<input type="text"/>	+	<input type="text"/>	+	<input type="text"/>	/ 3	<input type="text"/>

**Total Points (Z)**

Time / Space Violation (-0.5 per violation) =

Misses: major (-0.5 per miss) minor (-0.2 per miss) =

D Dutch 3 Skills Deduction (0 or -2.5 only) =

**FINAL SCORE**

NOTE: The lowest score a judge can give is 0.5, a score can go negative after deductions.

Scorer's Name / Table#:

Score Room Initial Check:

Score Room Final Check: