DDPS - Dou (2 Skippers, 2x6	ble Dutch Pairs Speed 50s) Station #:
Division:	
Team:	
Team Name:	
Skippers:	
	# of Males: # of Females: (mixed teams only
Actual Jumps Cor (Right Foot)	npleted:
Judges Initials:	
TOTAL POINTS (=	Actual Jumps):
False Starts (-5 pc	ints for each): 0 1
False Switches (-5	points for each): 0 1 2 3
Space Violations (-1 point for each):
	TOTAL POINTS: (-)
	DEDUCTIONS: (=)
	FINAL SCORE:
	NOTE: Minimum score possible = zero
Score Room Initial	Check: Score Room Final Check:

DDSR - Dou (3 Skippers, 3x4	=	ch Speed Relay Station #:		
Division:				
Team:				
Team Name:				
Skippers:				
	# of Males:	_ # of Females:	(mixed teams o	nly
Actual Jumps Cor (Right Foot)	npleted:			
Judges Initials:				
TOTAL POINTS (=	Actual Jumps):			
False Starts (-5 po	oints for each):	0 1		
False Switches (-5	points for each):	0 1	2 3	
Space Violations (-1 point for each):			
	TOTAL POIN (-)	NTS:		
	DEDUCTION (=)	IS:		
	FINAL SCOP	RE:		
	NOTE: Minimu	um score possible	= zero	
Score Room Initial	Check:	Score Room	m Final Check:	

SRDUR - Sir (4 Skippers, 4x3	ngle Rope Double Under Relay30s)Station #:
Division:	
Team:	
Team Name:	
Skippers:	
	# of Males: # of Females: (mixed teams only
Actual Jumps Con (Right Foot)	npleted:
Judges Initials:	
TOTAL POINTS (=	Actual Jumps):
False Starts (-5 po	ints for each): 0 1
False Switches (-5	points for each): 0 1 2 3
Space Violations (-1 point for each):
	TOTAL POINTS: (-)
	DEDUCTIONS: (=)
	FINAL SCORE:
	NOTE: Minimum score possible = zero
Score Room Initial	Check: Score Room Final Check:

SRSR - Sing (4 Skippers, 4x3	Ie Rope Speed Relay s0s) Station #:			
Division:				
Team:				
Team Name:				
Skippers:				
	# of Males: # of Females: (mixed teams only			
Actual Jumps Con (Right Foot)	npleted:			
Judges Initials:				
TOTAL POINTS (=	Actual Jumps):			
False Starts (-5 points for each):01				
False Switches (-5 points for each):0123				
Space Violations (-1 point for each):				
	TOTAL POINTS: (-)			
	DEDUCTIONS: (=)			
	FINAL SCORE:			
	NOTE: Minimum score possible = zero			
Score Room Initial	Check: Score Room Final Check:			