IJRU Rule Book

Competition Manual

Version 1.0.0-draft.2...1.0.0-draft.3

FOREWORD

This is the third draft of the IJRU Rule Book. We have removed any sections or parts of section we do not yet feel comfortable with sharing, there might be decisions to be made or wordings to polish to ensure that it communicates the right ideas, the goal is to have most of that in place for the next version. We would love your feedback on how to improve this document!

Since October 2018 the IJRU Technical Congress has been hard at work trying to create a new set of rules for rope skipping. While much of the ideas might be familiar to you from FISAC-IRSF's and WJRF's rule books a lot of the rules are new. As best as we can we have tried to recognise weaknesses and strong areas in those incoming rule sets and compare it to your feedback weighed with our history as a sport. We hope that you have followed our blog at ijru.sport during this process. If you haven't please give it a read, we have tried to give detailed explanations for the rules in this rule book and why we have decided upon them.

IJRU Technical Congress

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2   RULE BOOK

Rules are generally stated only once.

2.1   OFFICIAL VERSION

Only a copy of this rule book that has been signed by the Tournament Director/Tournament Arranging Committee/BOD have legal identity in case of a disagreement

Prior to a tournament, the Tournament Director will designate the official version of the Rule Book for use in the tournament. This will be the official version used in the competition and will be used to resolve any questions or disputes. For IJRU world championships, the current version of the IJRU rulebook will be used.

2.2   VERSION NUMBERING

The rule book is versioned using a modified version of semantic versioning.

Given a version number MAJOR.MINOR.PATCHREVISION, increments are made as follows

1.   MAJOR version when rules are added, removed, or modified in a way that is incompatible with the previous version,
2.   MINOR version when rules are added, removed or modified in a way that clarifies the intended meaning of the rules in a backwards compatible way (you can still compare results from previous competitions), and
3.   PATCHREVISION version when style changes are made to the rules, such as correcting typos.

In addition to this drafts and pre-releases might be marked with the suffixes draft and pr and revision number for these stages resulting in MAJOR.MINOR.REVISION-draft.REVISION and MAJOR.MINOR.REVISION-pr.REVISION

3   THE COMPETITIONS

3.1   IJRU COMPETITION STRUCTURE

3.2   DIVISIONS

3.2.1   Gender Divisions

Please refer to the current IJRU gender eligibility policy *[in development]* for guidelines on gender categories.

All single-participant events~~, except for the Show Competition,~~ have a female gender division and a male gender division.

Except as noted below, all team events, except for the Show Competition, have a female, male and mixed gender division. In ~~this~~the mixed division, at least one female and one male athlete must compete in each event the team competes in. Failing to fulfil this criterion will disqualify the team from the ~~event~~gender division, and if applicable, the All-Around Competition and/or affected Overall Competitions.

The Show Competition ~~does~~ only ~~have~~has an open gender division~~.~~, with no requirement on the gender of the athletes. A team may consist of athletes of one gender only~~,~~ or of athletes of different genders.

The Double Dutch Triad event will be competed only in an open division.

Where there are fewer than 5 entries in an event gender division, the tournament committee reserves the right to combine gender entries to create a meaningful competition.

3.2.2   Age Divisions

Ages are determined based on the athlete's age as of August 31 in the year of the competition. The competitors will be entered at their age as of this date. Ages will be verified against government issued documents during accreditation.

International Open Competition
The International Open Competition is a one-round, 15+ competition run before the World Championships.

Youth Championships
Competitors in the Youth Championships must be no younger than 12 and no older than 14 by the designated competition age cut-of-date.

World Championships
Competitors in the World Championships must be 15 or older with the following exception:

For group events, the majority of members of the group must be 15 or older. The remaining members must be at least 13 or older.

In the future, the ability for athletes under 15-years of age may be reduced or eliminated.

Show Contest

3.2.3   Team Sizes
A team competing in any overall competition may consist of 4, 5, or 6 athletes. No divisions will be made based on team sizes.

3.3   EVENTS

3.3.1   Events in the Individual Competition
1.   Single Rope Speed Sprint....................... SRSS .... 1x30 seconds .... 1 athlete
2.   Single Rope Speed Endurance .... SRSE .... 1x180 seconds .... 1 athlete
3.   Consecutive Triple Unders.................... SRTU .... No time limit .... 1 athlete
4.   Single Rope Individual Freestyle........... SRIF .... 0-75 seconds .... 1 athlete

3.3.2   Events in the Individual Overall Competition (~~INOC~~ISRO)
Out of the events detailed in section 3.3.1 the following are selected for the Individual Overall Competition.

1.   Single Rope Speed Sprint .... SRSS
2.   Single Rope Speed Endurance.............. SRSE
3.   Single Rope Individual Freestyle .... SRIF

The same athlete must compete in all ~~four~~three events to qualify for the Individual Overall Competition

3.3.3   Events in the Team Competition
1.   Single Rope Speed Relay .... SRSR .... 4×30 seconds .... 4 athletes
2.   Single Rope Pairs Double Unders .... SRPD .... 2×30 seconds .... 2 athletes
3.   Double Dutch Speed Relay .... DDSR .... 4×30 seconds .... 4 athletes
4.   Double Dutch Speed Sprint .... DDSS .... 1×60 seconds .... 3 athletes
5.   Single Rope Pair Freestyle .... SRPF .... 0-75 seconds................. 2 athletes
6.   Single Rope Team Freestyle .... SRTF .... 0-75 seconds................. 4 athletes
7.   Double Dutch Single Freestyle .... DDSF .... 0-75 seconds................. 3 athletes
8.   Double Dutch ~~Pair~~Pairs Freestyle .... DDPF .... 0-75 seconds................. 4 athletes
9.   Double Dutch Triad Freestyle............... DDTF .... 0-75 seconds................. 5 athletes
10. Wheel Pair Freestyle .... WHPF .... 0-75 seconds................. 2 athletes

3.3.4   Events in the Single Rope Overall Competition (TSRO)
Out of the events detailed in section the following are selected for the Single Rope Overall Competition.

1.   Single Rope Speed Relay .... SRSR
2.   Single Rope Double Unders Relay .... SRDR
3.   Single Rope Pair Freestyle .... SRPF
4.   Single Rope Team Freestyle .... SRTF

Athletes from the same team must compete in all events listed above to be qualified for the Single Rope Overall Competition.

3.3.5 Events in the Double Dutch Overall Competition (TDDO)
Out of the events detailed in section 3.3.3 the following are selected for the Single Rope Overall Competition.

1. Double Dutch Speed Relay .... DDSR
2. Double Dutch Speed Sprint .... DDSS
3. Double Dutch Single Freestyle .... DDSF
4. Double Dutch ~~Pair~~Pairs Freestyle .... DDPF

~~In event 1 and 4, four people~~Athletes from the same team ~~have to~~must compete~~.~~
~~In event 2 and 3, three people from~~ in all events listed above to be qualified for the ~~same team have to compete~~Double Dutch Overall Competition.

3.3.6 The Team All-Around Competition (TCAA)
If the same team competes in the Single Rope Overall Competition and the Double Dutch Overall Competition, it is automatically entered into the Team All-Around Competition.

3.3.7 Events in Show Competition
1. Show Freestyle .... ~~TSSF .... X-Y~~SCTF .... 0-300 seconds
.... ~~N~~8-20 athletes

3.3.8 Event Awards
In the following events and categories, the 1st, 2nd, and 3rd ranking athletes are awarded. The 1st ranking athlete(s) will be awarded the title IJRU World Champion(s) for that event or category. Awards are handed out separately for every gender and age division.

Awards for the categories (ISRO, TSRO, TDDO, and TCAA) will be awarded based on the results of the World Championships~~.~~. Awards for the individual events will be awarded based on the results of the World Championships Finals, as detailed in 3.4.1.

3.4 REGISTRATION/QUALIFICATION PROCESSES

3.4.1 Qualification for World Championships Finals
The top 6 ~~skippers~~athletes/teams in every event in the World Championships qualify for the ~~final rounds~~World Championship Event Finals.

To determine the World Championship finals qualifiers in speed, we will:

- Recount the 6th place score
- Recount all athletes/teams with a score within two times the allowed margin of judge-error of the 6th place after it has been recounted.

4   OFFICIALS

4.1   EXPECTATIONS OF JUDGES

4.2   QUALIFICATIONS OF JUDGES

4.3   EDUCATING AND UPDATING JUDGES

4.4   JUDGE AND VOLUNTEER NOMINATIONS

4.5   ASSIGNMENT OF JUDGES

Each judge will be assigned by the Tournament/Competition Committee. Judge assignments will be provided to each NGB prior to the tournament. IJRU can make changes to the judging assignments right up until the start of an event.

There should never be more than 2 judges from the same country on a judging panel. There can only be one judge from a country in each judge type (i.e. ~~presentation A,~~Athlete Presentation ~~B,~~ Routine Presentation, Difficulty)

The same judge types (I.e. difficulty or presentation) should never sit next to each other on a panel.

4.6   JUDGES MEETING

Prior to the start of a tournament, the Tournament Director will host a judges meeting. This meeting is mandatory for all judges.

4.7   JUDGES UNIFORM

Judges should appear professional and must abide by the following uniform requirements:

- Black pants or shorts (must be professional-looking)
- IJRU-supplied polos (all judges same colour)
- No country or club identifying logos or symbols may be worn
- Avoid wearing any noticeable logos

5   GENERAL

5.1   CODE OF CONDUCT

5.2   DRUGS AND ANTI-DOPING

5.35.1   PROTESTS AND APPEALS

The IJRU Competition Committee will designate a Tournament Committee that will hear and make decisions on protests and appeals within the competition. The Tournament Committee can hear protests on:

- A scoring error related to data entry or calculation error
- A decision by the tournament director or other tournament officials that is unfair or inconsistent with published IJRU rules.

Appeals will not be accepted on:

- The decisions or ratings of judges

At its judgement, the Tournament Committee may use a video replay recorded on competition-run equipment. This is only

Protest/Appeal process:

1. Team head coaches or designated representative discusses the issue with the Tournament Director. The tournament director will propose a recommendation (and may consult with the full Tournament Committee, but this is not required.)
2. If the coach/designated representative does not agree with this decision, she/he has one hour of the decision to appeal to the full Tournament Committee.
3. On appeal, the coach/designated representative will present their case to the full Tournament Committee.
4. The Tournament Committee will meet in private, discuss the issue and vote on the issue. A majority is required to overturn the original decision of the tournament director.
5. The decision of the Tournament Committee is final and will be communicated to the coach/designated representative
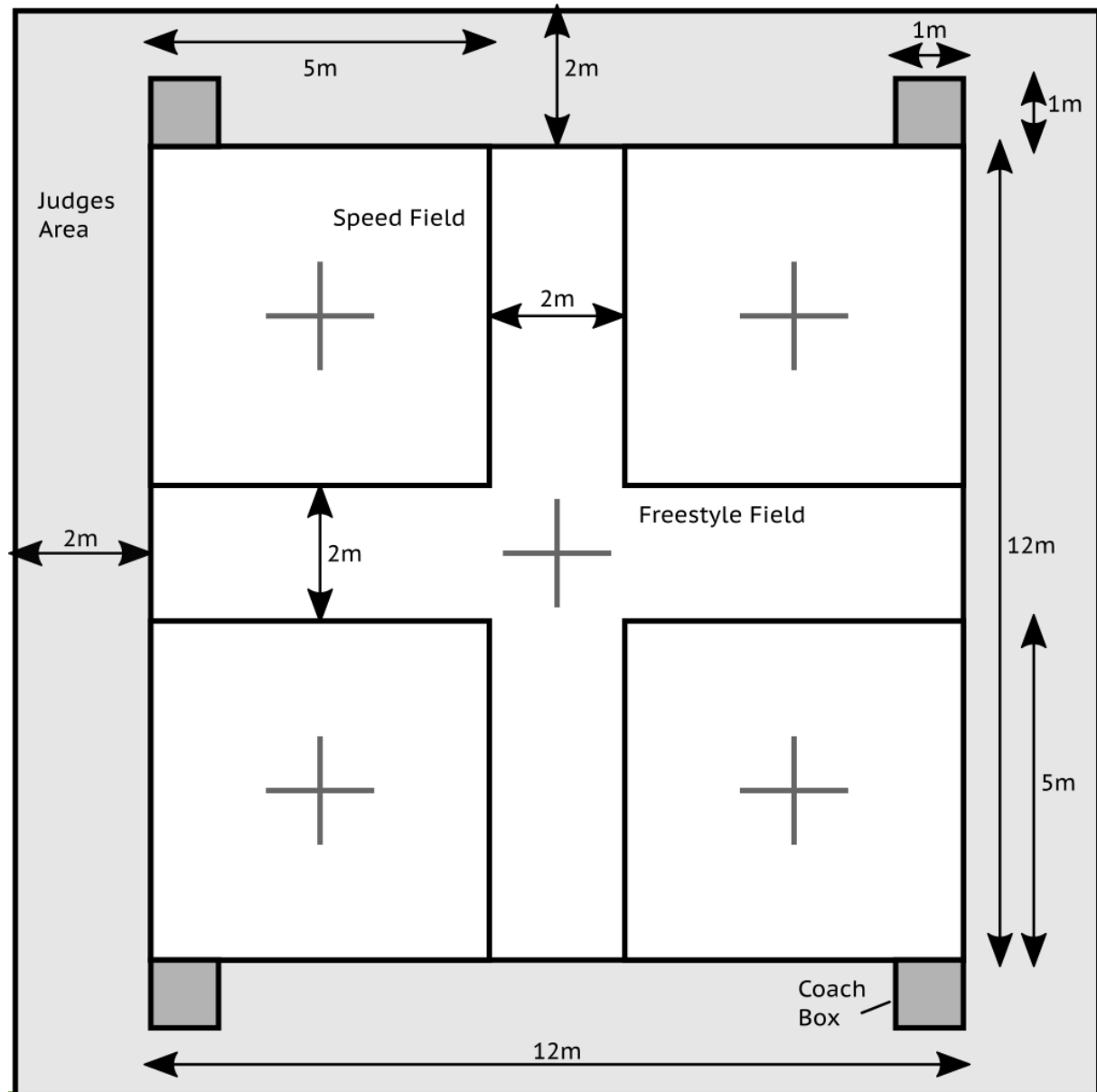
If corrections are made after awards are distributed, athletes will not be required to return any incorrectly-given awards, but they may choose to do so as a show of sportsmanship.

6   EXECUTIONS AND TECHNICALITIES

6   COMPETITION AREA AND TECHNICAL STANDARDS

6.1   COMPETITION AREA

6.1.1   General Information
The competition floor should be a high quality, wooden sprung or cushioned sports floor.

All competition areas must be measured from the outside edge of the boundary.

The boundaries of the competition area will be marked with well-defined lines. The colour of these marks should be a clear contrast from the floor and other pre-existing marks on the floor.

There should be a 2-meter margin between each competition field.

6.1.16.1.2   Freestyle Field
Freestyle fields are 12×12 meter squares.

6.1.26.1.3   Speed and Multiples Field

Speed and multiples stations are 5×5 meter squares.

6.1.36.1.4   CoachCoach's box

A 1×1 meter coachcoach's box will be placed outside of each speed and freestyle field and positioned at one of the corners.

One of the four sides of the coachcoach's box must be a part of the freestyle field or speed field's side.

The coachcoach's box should not block the view of the judges or IJRUvideo-replay cameras.

6.1.41.1.1   General Information

The competition floor should be a high quality, wooden sprung or cushioned sports floor.

All competition areas must be measured from the outside edge of the boundary.

All boundaries must be clearly marked and visible.
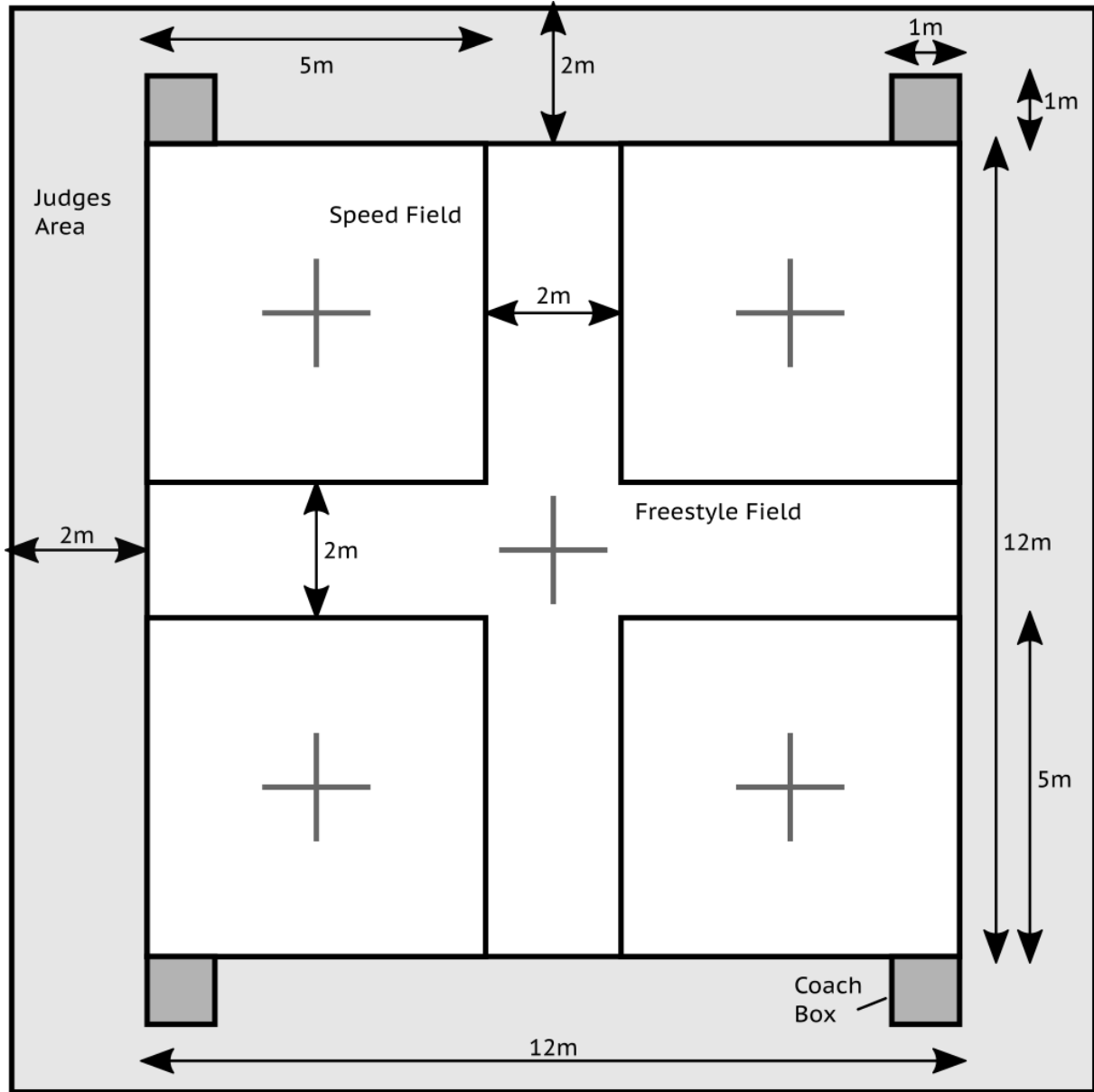
Figure 1 Example with one freestyle field containing four four speed fields, this can be extended in all directions

~~There should be a 2-meter margin between each competition field.~~

6.2   EQUIPMENT AND UNIFORMS

6.3   EQUIPMENT FAILURE/BROKEN ROPE

6.4   MUSIC

6.5   SIGNALS, SOUNDS AND CALL OUTS

6.5.1   Timing
All time durations are measured relative to the start of the start-BEEP in the beginning of the time track and is measured until the start of another sound.

6.5.2   Tones
The start-BEEP is defined as a square wave at 578.3 Hz, this corelates do a D_5 in standard tuning[1] playing for 0.350 seconds.

The switch-BEEP is defined as a square wave at 493.9 Hz, this corelates to a B_4 in standard tuning playing for 0.350 seconds.

6.5.3   Start
All speed time tracks should start as follows:

> *"<Event Name> <Event Time> <1.000 seconds silence> Judges Ready? <0.500 seconds silence> Athletes Reday? <0.500 seconds silence> Set <0.500 seconds silence> <start-BEEP>"*

Where *<Event Time>* is defined as *"[<N> times] <Time> seconds"* where *[<N> times]* is only required if the event is performed in a relay fashion. (For example: "four times thirty seconds" or "one hundred eighty seconds") All time definitions in the event presentation come in seconds.

<Event Name> is defined in section 3.3.

6.5.4   Switch
When the defined amount of time has elapsed since the beginning of the previous start-/switch-BEEP and another athlete's part of the event should commence a switch-Beep should sound

6.5.5   Stop
When the defined amount of time has elapsed since the beginning of the previous start-/switch-BEEP and the event should stop a start-BEEP should sound.

6.5.6   Time Call-Outs
For speed and multiple events where each section of the event is shorter than or equal to 60 seconds in duration there should be time call outs every 10 seconds in the form of *"<Seconds>"* where is the number of seconds elapsed since the previous start-/switch-BEEP

For speed and multiple events where each section of the event is longer than 60 seconds in duration there should be time call outs every 60 seconds in the form of *"<Minutes> minute(s)"* where *<Minutes>* is defined as the number of minutes elapsed since the last start-/switch-BEEP. In addition to this there

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[1] A = 440 Hz

should be call-outs every 15 seconds in the form of *"<Seconds>"* where *<Seconds>* is the number of seconds elapsed since the previous start-/switch-BEEP or minute call-out.